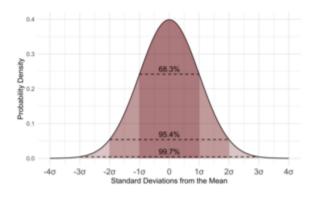
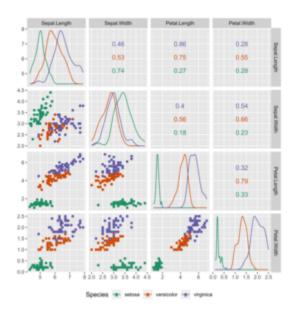
Statistics



The <u>normal distribution</u>, a very common <u>probability</u> <u>density</u>, useful because of the <u>central limit theorem</u>.



<u>Scatter plots</u> are used in descriptive statistics to show the observed relationships between different variables, here using the <u>Iris flower data set</u>.

Statistics is the discipline that concerns the collection, organization, analysis, interpretation and presentation of data.^{[1][2][3]} In applying statistics to a scientific, industrial, or social problem, it is conventional to begin with a <u>statistical</u> <u>population</u> or a <u>statistical model</u> to be studied. Populations can be diverse groups of people or objects such as "all people living in a country" or "every atom composing a crystal". Statistics deals with every aspect of data, including the planning of data collection in terms of the design of <u>surveys</u> and <u>experiments</u>.^[4] See <u>glossary of probability and statistics</u>.

When <u>census</u> data cannot be collected, <u>statisticians</u> collect data by developing specific experiment designs and survey <u>samples</u>. Representative sampling assures that inferences and conclusions can reasonably extend from the sample to the population as a whole. An <u>experimental study</u> involves taking measurements of the system under study, manipulating the system, and then taking additional measurements using the same procedure to determine if the manipulation has modified the values of the measurements. In contrast, an <u>observational study</u> does not involve experimental manipulation.

Two main statistical methods are used in data analysis: descriptive statistics, which summarize data from a sample using indexes such as the mean or standard deviation, and inferential statistics, which draw conclusions from data that are subject to random variation (e.g., observational errors, sampling variation).^[5] Descriptive statistics are most often concerned with two sets of properties of a distribution (sample or population): central tendency (or location) seeks to characterize the distribution's central or typical value, while *dispersion* (or variability) characterizes the extent to which members of the distribution depart from its center and each other. Inferences on mathematical statistics are made under the framework of probability theory, which deals with the analysis of random phenomena.

A standard statistical procedure involves the collection of data leading to test of the <u>relationship</u> between two statistical data sets, or a data set and synthetic data drawn from an idealized model. A hypothesis is proposed for the statistical relationship between the two data sets, and this is compared as an <u>alternative</u> to an idealized null hypothesis of no relationship between two data sets. Rejecting or disproving the null hypothesis is done using statistical tests that quantify the sense in which the null can be proven false, given the data that are used in the test. Working from a null hypothesis, two basic forms of error are recognized: <u>Type I</u>

errors (null hypothesis is falsely rejected giving a "false positive") and <u>Type II errors</u> (null hypothesis fails to be rejected and an actual relationship between populations is missed giving a "false negative").^[6] Multiple problems have come to be associated with this framework: ranging from obtaining a sufficient sample size to specifying an adequate null hypothesis.

Measurement processes that generate statistical data are also subject to error. Many of these errors are classified as random (noise) or systematic (<u>bias</u>), but other types of errors (e.g., blunder, such as when an analyst reports incorrect units) can also occur. The presence of <u>missing</u> <u>data</u> or <u>censoring</u> may result in biased estimates and specific techniques have been developed to address these problems.

The earliest writings on <u>probability and</u> <u>statistics</u>, statistical methods drawing from <u>probability theory</u>, date back to <u>Arab</u> <u>mathematicians</u> and <u>cryptographers</u>, notably <u>AI-Khalil</u> (717–786)^[7] and <u>AI-Kindi</u> (801–873).^{[8][9]} In the 18th century, statistics also started to draw heavily from <u>calculus</u>. In more recent years statistics has relied more on statistical software to produce these tests such as descriptive analysis.^[10]

Introduction

Statistics is a mathematical body of science that pertains to the collection, analysis, interpretation or explanation, and presentation of <u>data</u>,^[11] or as a branch of mathematics.^[12] Some consider statistics to be a distinct mathematical science rather than a branch of mathematics. While many scientific investigations make use of data, statistics is concerned with the use of data in the context of

uncertainty and decision making in the face of uncertainty.^{[13][14]}

In applying statistics to a problem, it is common practice to start with a population or process to be studied. Populations can be diverse topics such as "all people living in a country" or "every atom composing a crystal". Ideally, statisticians compile data about the entire population (an operation called <u>census</u>). This may be organized by governmental statistical institutes. *Descriptive statistics* can be used to summarize the population data. Numerical descriptors include mean and standard deviation for continuous

<u>data</u> types (like income), while frequency and percentage are more useful in terms of describing <u>categorical data</u> (like education).

When a census is not feasible, a chosen subset of the population called a <u>sample</u> is studied. Once a sample that is representative of the population is determined, data is collected for the sample members in an observational or experimental setting. Again, descriptive statistics can be used to summarize the sample data. However, the drawing of the sample has been subject to an element of randomness, hence the established

numerical descriptors from the sample are also due to uncertainty. To still draw meaningful conclusions about the entire population, *inferential statistics* is needed. It uses patterns in the sample data to draw inferences about the population represented, accounting for randomness. These inferences may take the form of: answering yes/no questions about the data (<u>hypothesis testing</u>), estimating numerical characteristics of the data (estimation), describing associations within the data (correlation) and modeling relationships within the data (for example, using <u>regression analysis</u>). Inference can extend to forecasting, prediction and

estimation of unobserved values either in or associated with the population being studied; it can include <u>extrapolation</u> and <u>interpolation</u> of <u>time series</u> or <u>spatial data</u>, and can also include <u>data mining</u>.

Mathematical statistics

Mathematical statistics is the application of <u>mathematics</u> to statistics. Mathematical techniques used for this include <u>mathematical analysis</u>, <u>linear</u> <u>algebra</u>, <u>stochastic analysis</u>, <u>differential</u> <u>equations</u>, and <u>measure-theoretic</u> <u>probability theory</u>.^{[15][16]}





<u>Gerolamo Cardano</u>, a pioneer on the mathematics of probability.

The earliest writings on <u>probability and</u> <u>statistics</u> date back to <u>Arab</u> <u>mathematicians</u> and <u>cryptographers</u>, during the <u>Islamic Golden Age</u> between the 8th and 13th centuries. <u>Al-Khalil</u> (717– 786) wrote the Book of Cryptographic Messages, which contains the first use of permutations and combinations, to list all possible Arabic words with and without vowels.^[7] The earliest book on statistics is the 9th-century treatise Manuscript on Deciphering Cryptographic Messages, written by Arab scholar <u>Al-Kindi</u> (801– 873). In his book, Al-Kindi gave a detailed description of how to use statistics and frequency analysis to decipher encrypted messages. This text laid the foundations for statistics and <u>cryptanalysis</u>.^{[8][9]} Al-Kindi also made the earliest known use of statistical inference, while he and later Arab cryptographers developed the early

statistical methods for <u>decoding</u> encrypted messages. <u>Ibn Adlan</u> (1187– 1268) later made an important contribution, on the use of <u>sample size</u> in frequency analysis.^[7]

The earliest European writing on statistics dates back to 1663, with the publication of Natural and Political Observations upon the Bills of Mortality by John Graunt.^[17] Early applications of statistical thinking revolved around the needs of states to base policy on demographic and economic data, hence its stat- etymology. The scope of the discipline of statistics broadened in the early 19th century to include the

collection and analysis of data in general. Today, statistics is widely employed in government, business, and natural and social sciences.

The mathematical foundations of modern statistics were laid in the 17th century with the development of the probability theory by Gerolamo Cardano, Blaise Pascal and <u>Pierre de Fermat</u>. Mathematical probability theory arose from the study of games of chance, although the concept of probability was already examined in medieval law and by philosophers such as Juan Caramuel.^[18] The method of least

<u>squares</u> was first described by <u>Adrien-</u> <u>Marie Legendre</u> in 1805.



Karl Pearson, a founder of mathematical statistics.

The modern field of statistics emerged in the late 19th and early 20th century in three stages.^[19] The first wave, at the turn of the century, was led by the work of <u>Francis Galton</u> and <u>Karl Pearson</u>, who transformed statistics into a rigorous mathematical discipline used for analysis, not just in science, but in industry and politics as well. Galton's contributions included introducing the concepts of standard deviation, correlation, regression analysis and the application of these methods to the study of the variety of human characteristics-height, weight, eyelash length among others.^[20] Pearson developed the Pearson product-moment correlation coefficient, defined as a product-moment,^[21] the method of moments for the fitting of distributions to samples and the Pearson distribution, among many other things.^[22] Galton and Pearson founded Biometrika as the first journal of mathematical statistics and

<u>biostatistics</u> (then called biometry), and the latter founded the world's first university statistics department at <u>University College London</u>.^[23]

<u>Ronald Fisher</u> coined the term <u>null</u> <u>hypothesis</u> during the <u>Lady tasting tea</u> experiment, which "is never proved or established, but is possibly disproved, in the course of experimentation".^{[24][25]}

The second wave of the 1910s and 20s was initiated by <u>William Sealy Gosset</u>, and reached its culmination in the insights of <u>Ronald Fisher</u>, who wrote the textbooks that were to define the academic discipline in universities around the world. Fisher's most important publications were his 1918 seminal paper <u>The Correlation</u> between Relatives on the Supposition of Mendelian Inheritance (which was the first to use the statistical term, <u>variance</u>), his classic 1925 work Statistical Methods for <u>Research Workers</u> and his 1935 <u>The Design</u> of Experiments, [26][27][28] where he developed rigorous design of experiments models. He originated the concepts of sufficiency, ancillary statistics, Fisher's linear discriminator and Fisher information.^[29] In his 1930 book The Genetical Theory of Natural Selection, he applied statistics to various biological

concepts such as <u>Fisher's principle^[30]</u> (which <u>A. W. F. Edwards</u> called "probably the most celebrated argument in <u>evolutionary biology</u>") and <u>Fisherian</u> <u>runaway</u>,^{[31][32][33][34][35][36]} a concept in <u>sexual selection</u> about a positive feedback runaway affect found in <u>evolution</u>.

The final wave, which mainly saw the refinement and expansion of earlier developments, emerged from the collaborative work between Egon Pearson and Jerzy Neyman in the 1930s. They introduced the concepts of "Type II" error, power of a test and confidence intervals. Jerzy Neyman in 1934 showed that

stratified random sampling was in general a better method of estimation than purposive (quota) sampling.^[<u>37</u>]

Today, statistical methods are applied in all fields that involve decision making, for making accurate inferences from a collated body of data and for making decisions in the face of uncertainty based on statistical methodology. The use of modern computers has expedited largescale statistical computations and has also made possible new methods that are impractical to perform manually. Statistics continues to be an area of active research

for example on the problem of how to analyze <u>big data</u>.^[38]

Statistical data

Data collection

Sampling

When full census data cannot be collected, statisticians collect sample data by developing specific <u>experiment designs</u> and <u>survey samples</u>. Statistics itself also provides tools for prediction and forecasting through <u>statistical models</u>. The idea of making inferences based on sampled data began around the mid-

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1600s in connection with estimating populations and developing precursors of life insurance.^[39]

To use a sample as a guide to an entire population, it is important that it truly represents the overall population. Representative <u>sampling</u> assures that inferences and conclusions can safely extend from the sample to the population as a whole. A major problem lies in determining the extent that the sample chosen is actually representative. Statistics offers methods to estimate and correct for any bias within the sample and data collection procedures. There are also methods of experimental design for experiments that can lessen these issues at the outset of a study, strengthening its capability to discern truths about the population.

Sampling theory is part of the mathematical discipline of probability theory. Probability is used in mathematical statistics to study the sampling distributions of sample statistics and, more generally, the properties of statistical procedures. The use of any statistical method is valid when the system or population under consideration satisfies the assumptions of the method. The

difference in point of view between classic probability theory and sampling theory is, roughly, that probability theory starts from the given parameters of a total population to <u>deduce</u> probabilities that pertain to samples. Statistical inference, however, moves in the opposite direction— <u>inductively inferring</u> from samples to the parameters of a larger or total population.

Experimental and observational studies

A common goal for a statistical research project is to investigate <u>causality</u>, and in particular to draw a conclusion on the effect of changes in the values of

predictors or independent variables on <u>dependent variables</u>. There are two major types of causal statistical studies: experimental studies and observational studies. In both types of studies, the effect of differences of an independent variable (or variables) on the behavior of the dependent variable are observed. The difference between the two types lies in how the study is actually conducted. Each can be very effective. An experimental study involves taking measurements of the system under study, manipulating the system, and then taking additional measurements using the same procedure to determine if the manipulation has

modified the values of the measurements. In contrast, an observational study does not involve <u>experimental manipulation</u>. Instead, data are gathered and correlations between predictors and response are investigated. While the tools of data analysis work best on data from randomized studies, they are also applied to other kinds of data-like natural experiments and observational studies^[40] -for which a statistician would use a modified, more structured estimation method (e.g., <u>Difference in differences</u> estimation and instrumental variables, among many others) that produce consistent estimators.

The basic steps of a statistical experiment are:

1. Planning the research, including finding the number of replicates of the study, using the following information: preliminary estimates regarding the size of treatment effects, alternative hypotheses, and the estimated experimental variability. Consideration of the selection of experimental subjects and the ethics of research is necessary. Statisticians recommend that experiments compare (at least) one new treatment with a standard treatment or control, to allow an unbiased estimate of the difference in treatment effects.

2. Design of experiments, using blocking to reduce the influence of <u>confounding variables</u>, and randomized assignment of treatments to subjects to allow unbiased estimates of treatment effects and experimental error. At this stage, the experimenters and statisticians write the *experimental* protocol that will guide the performance of the experiment and

which specifies the *primary analysis* of the experimental data.

- Performing the experiment following the <u>experimental protocol</u> and <u>analyzing the data</u> following the experimental protocol.
- Further examining the data set in secondary analyses, to suggest new hypotheses for future study.
- 5. Documenting and presenting the results of the study.

Experiments on human behavior have special concerns. The famous <u>Hawthorne</u> <u>study</u> examined changes to the working environment at the Hawthorne plant of the <u>Western Electric Company</u>. The researchers were interested in determining whether increased illumination would increase the productivity of the <u>assembly</u> line workers. The researchers first measured the productivity in the plant, then modified the illumination in an area of the plant and checked if the changes in illumination affected productivity. It turned out that productivity indeed improved (under the experimental conditions). However, the study is heavily criticized today for errors in experimental procedures, specifically for the lack of a <u>control group</u> and <u>blindness</u>. The Hawthorne effect refers to finding that an

outcome (in this case, worker productivity) changed due to observation itself. Those in the Hawthorne study became more productive not because the lighting was changed but because they were being observed.^[41]

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Observational study

An example of an observational study is one that explores the association between smoking and lung cancer. This type of study typically uses a survey to collect observations about the area of interest and then performs statistical analysis. In this case, the researchers would collect observations of both smokers and nonsmokers, perhaps through a <u>cohort study</u>, and then look for the number of cases of lung cancer in each group.^[42] A <u>case-</u> <u>control study</u> is another type of observational study in which people with and without the outcome of interest (e.g. lung cancer) are invited to participate and their exposure histories are collected.

Types of data

Various attempts have been made to produce a taxonomy of <u>levels of</u> <u>measurement</u>. The psychophysicist <u>Stanley Smith Stevens</u> defined nominal, ordinal, interval, and ratio scales. Nominal measurements do not have meaningful rank order among values, and permit any one-to-one (injective) transformation. Ordinal measurements have imprecise differences between consecutive values, but have a meaningful order to those values, and permit any order-preserving transformation. Interval measurements have meaningful distances between measurements defined, but the zero value is arbitrary (as in the case with longitude and temperature measurements in Celsius or <u>Fahrenheit</u>), and permit any linear transformation. Ratio measurements have both a meaningful zero value and the

distances between different measurements defined, and permit any rescaling transformation.

Because variables conforming only to nominal or ordinal measurements cannot be reasonably measured numerically, sometimes they are grouped together as categorical variables, whereas ratio and interval measurements are grouped together as <u>quantitative variables</u>, which can be either discrete or continuous, due to their numerical nature. Such distinctions can often be loosely correlated with data type in computer science, in that dichotomous categorical

variables may be represented with the Boolean data type, polytomous categorical variables with arbitrarily assigned integers in the integral data type, and continuous variables with the real data type involving floating point computation. But the mapping of computer science data types to statistical data types depends on which categorization of the latter is being implemented.

Other categorizations have been proposed. For example, Mosteller and Tukey (1977)^{[<u>43</u>]</sub> distinguished grades, ranks, counted fractions, counts, amounts, and balances. Nelder (1990)^[<u>44</u>] described} continuous counts, continuous ratios, count ratios, and categorical modes of data. See also Chrisman (1998),^[45] van den Berg (1991).^[46]

The issue of whether or not it is appropriate to apply different kinds of statistical methods to data obtained from different kinds of measurement procedures is complicated by issues concerning the transformation of variables and the precise interpretation of research questions. "The relationship between the data and what they describe merely reflects the fact that certain kinds of statistical statements may have truth

values which are not invariant under some transformations. Whether or not a transformation is sensible to contemplate depends on the question one is trying to answer" (Hand, 2004, p. 82).^[47]

Statistical methods

Descriptive statistics

A **descriptive statistic** (in the <u>count noun</u> sense) is a <u>summary statistic</u> that quantitatively describes or summarizes features of a collection of <u>information</u>,^[48] while **descriptive statistics** in the <u>mass</u> <u>noun</u> sense is the process of using and analyzing those statistics. Descriptive statistics is distinguished from <u>inferential</u> <u>statistics</u> (or inductive statistics), in that descriptive statistics aims to summarize a <u>sample</u>, rather than use the data to learn about the <u>population</u> that the sample of data is thought to represent.

Inferential statistics

Statistical inference is the process of using <u>data analysis</u> to deduce properties of an underlying <u>probability distribution</u>.^[49] Inferential statistical analysis infers properties of a <u>population</u>, for example by testing hypotheses and deriving estimates. It is assumed that the observed data set is <u>sampled</u> from a larger population. Inferential statistics can be contrasted with <u>descriptive statistics</u>. Descriptive statistics is solely concerned with properties of the observed data, and it does not rest on the assumption that the data come from a larger population.

Terminology and theory of inferential statistics

Statistics, estimators and pivotal quantities

Consider <u>independent identically</u> <u>distributed (IID) random variables</u> with a E...

given <u>probability distribution</u>: standard <u>statistical inference</u> and <u>estimation theory</u> defines a <u>random sample</u> as the <u>random</u> <u>vector</u> given by the <u>column vector</u> of these IID variables.^[50] The <u>population</u> being examined is described by a probability distribution that may have unknown parameters.

A <u>statistic</u> is a random variable that is a function of the random sample, but *not a function of unknown parameters*. The probability distribution of the statistic, though, may have unknown parameters. Consider now a function of the unknown parameter: an <u>estimator</u> is a statistic used to estimate such function. Commonly used estimators include <u>sample mean</u>, unbiased <u>sample variance</u> and <u>sample</u> <u>covariance</u>.

A random variable that is a function of the random sample and of the unknown parameter, but whose probability distribution *does not depend on the unknown parameter* is called a <u>pivotal</u> <u>quantity</u> or pivot. Widely used pivots include the <u>z-score</u>, the <u>chi square statistic</u> and Student's <u>t-value</u>.

Between two estimators of a given parameter, the one with lower mean squared error is said to be more efficient. Furthermore, an estimator is said to be unbiased if its expected value is equal to the true value of the unknown parameter being estimated, and asymptotically unbiased if its expected value converges at the limit to the true value of such parameter.

Other desirable properties for estimators include: <u>UMVUE</u> estimators that have the lowest variance for all possible values of the parameter to be estimated (this is usually an easier property to verify than efficiency) and <u>consistent</u> estimators which <u>converges in probability</u> to the true value of such parameter.

This still leaves the question of how to obtain estimators in a given situation and carry the computation, several methods have been proposed: the <u>method of</u> <u>moments</u>, the <u>maximum likelihood</u> method, the <u>least squares</u> method and the more recent method of <u>estimating</u> <u>equations</u>.

Null hypothesis and alternative hypothesis

Interpretation of statistical information can often involve the development of a <u>null</u> <u>hypothesis</u> which is usually (but not necessarily) that no relationship exists among variables or that no change occurred over time.^{[51][52]}

The best illustration for a novice is the predicament encountered by a criminal trial. The null hypothesis, H_0 , asserts that the defendant is innocent, whereas the alternative hypothesis, H_1 , asserts that the defendant is guilty. The indictment comes because of suspicion of the guilt. The H_0 (status quo) stands in opposition to H_1 and is maintained unless H_1 is supported

by evidence "beyond a reasonable doubt". However, "failure to reject H_0 " in this case does not imply innocence, but merely that the evidence was insufficient to convict. So the jury does not necessarily *accept* H_0 but *fails to reject* H_0 . While one can not "prove" a null hypothesis, one can test how close it is to being true with a <u>power test</u>, which tests for type II errors.

What <u>statisticians</u> call an <u>alternative</u> <u>hypothesis</u> is simply a hypothesis that contradicts the <u>null hypothesis</u>.

Error

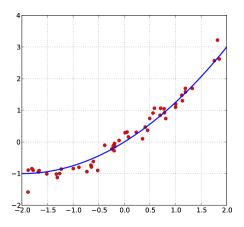
Working from a <u>null hypothesis</u>, two basic forms of error are recognized:

- <u>Type I errors</u> where the null hypothesis is falsely rejected giving a "false positive".
- <u>Type II errors</u> where the null hypothesis fails to be rejected and an actual difference between populations is missed giving a "false negative".

<u>Standard deviation</u> refers to the extent to which individual observations in a sample differ from a central value, such as the sample or population mean, while <u>Standard error</u> refers to an estimate of difference between sample mean and population mean.

A <u>statistical error</u> is the amount by which an observation differs from its <u>expected</u> <u>value</u>, a <u>residual</u> is the amount an observation differs from the value the estimator of the expected value assumes on a given sample (also called prediction).

<u>Mean squared error</u> is used for obtaining <u>efficient estimators</u>, a widely used class of estimators. <u>Root mean square error</u> is simply the square root of mean squared error.



A least squares fit: in red the points to be fitted, in blue the fitted line.

Many statistical methods seek to minimize the <u>residual sum of squares</u>, and these are called "<u>methods of least squares</u>" in contrast to <u>Least absolute deviations</u>. The latter gives equal weight to small and big errors, while the former gives more weight to large errors. Residual sum of squares is also <u>differentiable</u>, which provides a handy property for doing <u>regression</u>. Least squares applied to <u>linear regression</u> is called ordinary least squares method and least squares applied to <u>nonlinear</u> <u>regression</u> is called <u>non-linear least</u> squares. Also in a linear regression model the non deterministic part of the model is called error term, disturbance or more simply noise. Both linear regression and non-linear regression are addressed in polynomial least squares, which also describes the variance in a prediction of the dependent variable (y axis) as a function of the independent variable (x axis) and the deviations (errors, noise, disturbances) from the estimated (fitted) curve.

Measurement processes that generate statistical data are also subject to error. Many of these errors are classified as random (noise) or systematic (bias), but other types of errors (e.g., blunder, such as when an analyst reports incorrect units) can also be important. The presence of missing data or censoring may result in biased estimates and specific techniques have been developed to address these problems.^[53]

Interval estimation

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<u>Confidence intervals</u>: the red line is true value for the mean in this example, the blue lines are random confidence intervals for 100 realizations.

Most studies only sample part of a population, so results don't fully represent the whole population. Any estimates obtained from the sample only approximate the population value. Confidence intervals allow statisticians to express how closely the sample estimate matches the true value in the whole population. Often they are expressed as 95% confidence intervals. Formally, a 95% confidence interval for a value is a range where, if the sampling and analysis were

repeated under the same conditions (yielding a different dataset), the interval would include the true (population) value in 95% of all possible cases. This does not imply that the probability that the true value is in the confidence interval is 95%. From the <u>frequentist</u> perspective, such a claim does not even make sense, as the true value is not a random variable. Either the true value is or is not within the given interval. However, it is true that, before any data are sampled and given a plan for how to construct the confidence interval, the probability is 95% that the yet-to-becalculated interval will cover the true value: at this point, the limits of the interval are yet-to-be-observed <u>random variables</u>. One approach that does yield an interval that can be interpreted as having a given probability of containing the true value is to use a <u>credible interval</u> from <u>Bayesian</u> <u>statistics</u>: this approach depends on a different way of <u>interpreting what is meant</u> <u>by "probability"</u>, that is as a <u>Bayesian</u> <u>probability</u>.

In principle confidence intervals can be symmetrical or asymmetrical. An interval can be asymmetrical because it works as lower or upper bound for a parameter (leftsided interval or right sided interval), but it can also be asymmetrical because the two sided interval is built violating symmetry around the estimate. Sometimes the bounds for a confidence interval are reached asymptotically and these are used to approximate the true bounds.

Significance

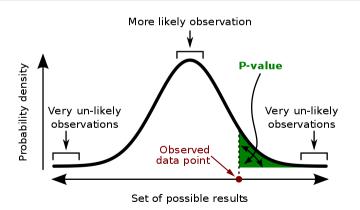
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Statistics rarely give a simple Yes/No type answer to the question under analysis. Interpretation often comes down to the level of statistical significance applied to the numbers and often refers to the probability of a value accurately rejecting the null hypothesis (sometimes referred to as the <u>p-value</u>). Important:

Pr (observation | hypothesis) \neq Pr (hypothesis | observation)

The probability of observing a result given that some hypothesis is true is *not equivalent* to the probability that a hypothesis is true given that some result has been observed.

Using the p-value as a "score" is committing an egregious logical error: the transposed conditional fallacy.



A **p-value** (shaded green area) is the probability of an observed (or more extreme) result assuming that the null hypothesis is true.

In this graph the black line is probability distribution for the <u>test statistic</u>, the <u>critical region</u> is the set of values to the right of the observed data point (observed value of the test statistic) and the <u>p-value</u> is represented by the green area.

The standard approach^[50] is to test a null hypothesis against an alternative hypothesis. A <u>critical region</u> is the set of

values of the estimator that leads to refuting the null hypothesis. The probability of type I error is therefore the probability that the estimator belongs to the critical region given that null hypothesis is true (<u>statistical significance</u>) and the probability of type II error is the probability that the estimator doesn't belong to the critical region given that the alternative hypothesis is true. The statistical power of a test is the probability that it correctly rejects the null hypothesis when the null hypothesis is false.

Referring to statistical significance does not necessarily mean that the overall

result is significant in real world terms. For example, in a large study of a drug it may be shown that the drug has a statistically significant but very small beneficial effect, such that the drug is unlikely to help the patient noticeably.

Although in principle the acceptable level of <u>statistical significance</u> may be subject to debate, the <u>p-value</u> is the smallest significance level that allows the test to reject the null hypothesis. This test is logically equivalent to saying that the pvalue is the probability, assuming the null hypothesis is true, of observing a result at least as extreme as the <u>test statistic</u>. Therefore, the smaller the p-value, the lower the probability of committing type I error.

Some problems are usually associated with this framework (See <u>criticism of hypothesis testing</u>):

 A difference that is highly statistically significant can still be of no practical significance, but it is possible to properly formulate tests to account for this. One response involves going beyond reporting only the <u>significance</u> <u>level</u> to include the <u>p-value</u> when reporting whether a hypothesis is

rejected or accepted. The p-value, however, does not indicate the size or importance of the observed effect and can also seem to exaggerate the importance of minor differences in large studies. A better and increasingly common approach is to report confidence intervals. Although these are produced from the same calculations as those of hypothesis tests or *p*-values, they describe both the size of the effect and the uncertainty surrounding it.

 Fallacy of the transposed conditional, aka <u>prosecutor's fallacy</u>: criticisms arise because the hypothesis testing approach forces one hypothesis (the <u>null hypothesis</u>) to be favored, since what is being evaluated is the probability of the observed result given the null hypothesis and not probability of the null hypothesis given the observed result. An alternative to this approach is offered by <u>Bayesian inference</u>, although it requires establishing a <u>prior</u> <u>probability</u>.^[54]

- Rejecting the null hypothesis does not automatically prove the alternative hypothesis.
- As everything in <u>inferential statistics</u> it relies on sample size, and therefore

under <u>fat tails</u> p-values may be seriously mis-computed.

Examples

<u>E</u>...

Some well-known statistical <u>tests</u> and <u>procedures</u> are:

- Analysis of variance (ANOVA)
- <u>Chi-squared test</u>
- <u>Correlation</u>
- Factor analysis
- <u>Mann–Whitney U</u>
- <u>Mean square weighted deviation</u> (MSWD)

- <u>Pearson product-moment correlation</u>
 <u>coefficient</u>
- <u>Regression analysis</u>
- <u>Spearman's rank correlation coefficient</u>
- <u>Student's t-test</u>
- <u>Time series analysis</u>
- <u>Conjoint Analysis</u>

Exploratory data analysis

Exploratory data analysis (**EDA**) is an approach to <u>analyzing data sets</u> to summarize their main characteristics, often with visual methods. A <u>statistical</u> <u>model</u> can be used or not, but primarily EDA is for seeing what the data can tell us beyond the formal modeling or hypothesis testing task.

Misuse

Misuse of statistics can produce subtle but serious errors in description and interpretation-subtle in the sense that even experienced professionals make such errors, and serious in the sense that they can lead to devastating decision errors. For instance, social policy, medical practice, and the reliability of structures like bridges all rely on the proper use of statistics.

Even when statistical techniques are correctly applied, the results can be difficult to interpret for those lacking expertise. The statistical significance of a trend in the data-which measures the extent to which a trend could be caused by random variation in the sample-may or may not agree with an intuitive sense of its significance. The set of basic statistical skills (and skepticism) that people need to deal with information in their everyday lives properly is referred to as statistical <u>literacy</u>.

There is a general perception that statistical knowledge is all-too-frequently

intentionally misused by finding ways to interpret only the data that are favorable to the presenter.^[55] A mistrust and misunderstanding of statistics is associated with the quotation, "There are three kinds of lies: lies, damned lies, and statistics". Misuse of statistics can be both inadvertent and intentional, and the book How to Lie with Statistics^[55] outlines a range of considerations. In an attempt to shed light on the use and misuse of statistics, reviews of statistical techniques used in particular fields are conducted (e.g. Warne, Lazo, Ramos, and Ritter (2012)).^[56]

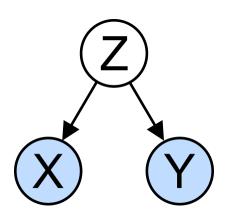
Ways to avoid misuse of statistics include using proper diagrams and avoiding bias.^[57] Misuse can occur when conclusions are overgeneralized and claimed to be representative of more than they really are, often by either deliberately or unconsciously overlooking sampling bias.^[58] Bar graphs are arguably the easiest diagrams to use and understand, and they can be made either by hand or with simple computer programs.^[57] Unfortunately, most people do not look for bias or errors, so they are not noticed. Thus, people may often believe that something is true even if it is not well represented.^[58] To make data gathered

from statistics believable and accurate, the sample taken must be representative of the whole.^[59] According to Huff, "The dependability of a sample can be destroyed by [bias]... allow yourself some degree of skepticism."^[60]

To assist in the understanding of statistics Huff proposed a series of questions to be asked in each case:^[61]

- Who says so? (Does he/she have an axe to grind?)
- How does he/she know? (Does he/she have the resources to know the facts?)

- What's missing? (Does he/she give us a complete picture?)
- Did someone change the subject? (Does he/she offer us the right answer to the wrong problem?)
- Does it make sense? (Is his/her conclusion logical and consistent with what we already know?)



The <u>confounding variable</u> problem: X and Y may be correlated, not because there is causal relationship between them, but because both depend on a third variable Z. Z is called a confounding factor.

Misinterpretation: correlation

The concept of <u>correlation</u> is particularly noteworthy for the potential confusion it can cause. Statistical analysis of a data set often reveals that two variables (properties) of the population under consideration tend to vary together, as if they were connected. For example, a study of annual income that also looks at age of death might find that poor people tend to have shorter lives than affluent people. The two variables are said to be correlated; however, they may or may not be the cause of one another. The

correlation phenomena could be caused by a third, previously unconsidered phenomenon, called a lurking variable or <u>confounding variable</u>. For this reason, there is no way to immediately infer the existence of a causal relationship between the two variables. (See <u>Correlation does</u> <u>not imply causation</u>.)

Applications

Applied statistics, theoretical statistics and mathematical statistics

Applied statistics comprises descriptive statistics and the application of inferential

statistics.^{[62][63]} Theoretical statistics concerns the logical arguments underlying justification of approaches to statistical inference, as well as encompassing mathematical statistics. Mathematical statistics includes not only the manipulation of probability distributions necessary for deriving results related to methods of estimation and inference, but also various aspects of computational statistics and the design of experiments.

<u>Statistical consultants</u> can help organizations and companies that don't have in-house expertise relevant to their particular questions.

Machine learning and data mining

<u>Machine learning</u> models are statistical and probabilistic models that capture patterns in the data through use of computational algorithms.

Statistics in academy

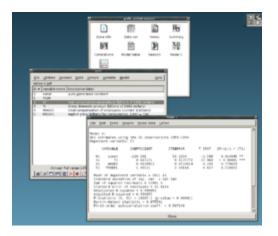
Statistics is applicable to a wide variety of <u>academic disciplines</u>, including <u>natural</u> and <u>social sciences</u>, government, and business. Business statistics applies statistical methods in <u>econometrics</u>, <u>auditing</u> and production and operations, including services improvement and

marketing research.^[64] In the field of biological sciences, the 12 most frequent statistical tests are: Analysis of Variance (ANOVA), Chi-Square Test, Student's T Test, Linear Regression, Pearson's Correlation Coefficient, Mann-Whitney U Test, Kruskal-Wallis Test, Shannon's Diversity Index, Tukey's Test, Cluster Analysis, Spearman's Rank Correlation Test and Principal Component Analysis.[65]

A typical statistics course covers descriptive statistics, probability, binomial and <u>normal distributions</u>, test of hypotheses and confidence intervals, <u>linear regression</u>, and correlation.^[66] Modern fundamental statistical courses for undergraduate students focus on the correct test selection, results interpretation and use of <u>free statistics</u> <u>software</u> [65].

...

Statistical computing



<u>gretl</u>, an example of an <u>open source statistical</u> <u>package</u> The rapid and sustained increases in computing power starting from the second half of the 20th century have had a substantial impact on the practice of statistical science. Early statistical models were almost always from the class of linear models, but powerful computers, coupled with suitable numerical algorithms, caused an increased interest in nonlinear models (such as neural <u>networks</u>) as well as the creation of new types, such as generalized linear models and multilevel models.

Increased computing power has also led to the growing popularity of

computationally intensive methods based on <u>resampling</u>, such as permutation tests and the bootstrap, while techniques such as <u>Gibbs sampling</u> have made use of Bayesian models more feasible. The computer revolution has implications for the future of statistics with a new emphasis on "experimental" and "empirical" statistics. A large number of both general and special purpose statistical software are now available. Examples of available software capable of complex statistical computation include programs such as Mathematica, SAS, <u>SPSS</u>, and <u>R</u>.

Statistics applied to mathematics or the arts

Traditionally, statistics was concerned with drawing inferences using a semistandardized methodology that was "required learning" in most sciences. This tradition has changed with the use of statistics in non-inferential contexts. What was once considered a dry subject, taken in many fields as a degree-requirement, is now viewed enthusiastically. Initially derided by some mathematical purists, it is now considered essential methodology in certain areas.

- In <u>number theory</u>, <u>scatter plots</u> of data generated by a distribution function may be transformed with familiar tools used in statistics to reveal underlying patterns, which may then lead to hypotheses.
- Methods of statistics including predictive methods in <u>forecasting</u> are combined with <u>chaos theory</u> and <u>fractal</u> <u>geometry</u> to create video works that are considered to have great beauty.
- The process art of Jackson Pollock relied on artistic experiments whereby underlying distributions in nature were artistically revealed. With the advent of

computers, statistical methods were applied to formalize such distributiondriven natural processes to make and analyze moving video art.

- Methods of statistics may be used predicatively in <u>performance art</u>, as in a card trick based on a <u>Markov process</u> that only works some of the time, the occasion of which can be predicted using statistical methodology.
- Statistics can be used to predicatively create art, as in the statistical or <u>stochastic music</u> invented by <u>lannis</u> <u>Xenakis</u>, where the music is performance-specific. Though this type

of artistry does not always come out as expected, it does behave in ways that are predictable and tunable using statistics.

Specialized disciplines

Statistical techniques are used in a wide range of types of scientific and social research, including: <u>biostatistics</u>, <u>computational biology</u>, <u>computational</u> <u>sociology</u>, <u>network biology</u>, <u>social science</u>, <u>sociology</u> and <u>social research</u>. Some fields of inquiry use applied statistics so extensively that they have <u>specialized</u> <u>terminology</u>. These disciplines include:

- <u>Actuarial science</u> (assesses risk in the insurance and finance industries)
- <u>Applied information economics</u>
- <u>Astrostatistics</u> (statistical evaluation of astronomical data)
- <u>Biostatistics</u>
- <u>Chemometrics</u> (for analysis of data from <u>chemistry</u>)
- <u>Data mining</u> (applying statistics and <u>pattern recognition</u> to discover knowledge from data)
- Data science
- <u>Demography</u> (statistical study of populations)

- <u>Econometrics</u> (statistical analysis of economic data)
- Energy statistics
- Engineering statistics
- <u>Epidemiology</u> (statistical analysis of disease)
- <u>Geography</u> and <u>geographic information</u> <u>systems</u>, specifically in <u>spatial analysis</u>
- Image processing
- Jurimetrics (law)
- Medical statistics
- Political science
- <u>Psychological statistics</u>
- <u>Reliability engineering</u>

- <u>Social statistics</u>
- <u>Statistical mechanics</u>

In addition, there are particular types of statistical analysis that have also developed their own specialised terminology and methodology:

- <u>Bootstrap</u> / jackknife resampling
- <u>Multivariate statistics</u>
- <u>Statistical classification</u>
- <u>Structured data analysis (statistics)</u>
- <u>Structural equation modelling</u>
- <u>Survey methodology</u>
- <u>Survival analysis</u>

 Statistics in various sports, particularly baseball – known as <u>sabermetrics</u> – and <u>cricket</u>

Statistics form a key basis tool in business and manufacturing as well. It is used to understand measurement systems variability, control processes (as in <u>statistical process control</u> or SPC), for summarizing data, and to make datadriven decisions. In these roles, it is a key tool, and perhaps the only reliable tool.

See also

- Abundance estimation
- Data science

- Glossary of probability and statistics
- List of academic statistical associations
- <u>List of important publications in</u> <u>statistics</u>
- List of national and international statistical services
- List of statistical packages (software)
- List of statistics articles
- <u>List of university statistical consulting</u> <u>centers</u>
- Notation in probability and statistics
 Foundations and major areas of statistics
- Foundations of statistics

- List of statisticians
- <u>Official statistics</u>
- <u>Multivariate analysis of variance</u>

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