

SECTION -> 3

Q /
Ans

Polymorphism is the capability of a method to do different things based on the object that it is acting upon. In other words, Polymorphism. As we have seen in the above example that we have defined the method sound and have the multiple implementation of it in the different - 2 sub class.

→ Static Polymorphism :-

Polymorphism that is resolved during compiler time is known as static polymorphism.

Method overloading :- This allows us to have more than one method having the same name if the number, sequence and data type of parameter, we have already discussed Method overloading here if you didn't read that guide refer: Method overloading in Java.

→ Dynamic Polymorphism :-

It is also known as Dynamic Method Dispatch. Dynamic Polymorphism is a process in which a call to an overridden.

Method is resolved at runtime that's why it is called runtime Polymorphism

Ex:- In this example we have two classes ABC and XYZ. ABC is a parent class and XYZ is a child class. The child class is overriding the method MyMethod of parent class. In this type of the object would be determined at runtime.

→ Tuple Python :- A Tuple is a collection which is ordered and unchangeable. In Python tuples are written with round brackets.

Examples of tuples :-

```
# Empty tuple
my tuple = ()
Print (my-tuple)
```

```
# Tuple having integers
my tuple = (1, 2, 3)
Print (my-tuple)
```

```
# tuple with mixed datatype
my tuple = (1, "Hello", 3, 4)
Print (my-tuple)
```