

3-bit Tunstall Code  $\rightarrow$  For 3-bit Tunstall Code, the maximum number of codewords in the codebook is  $2^3 = 8$ .

Symbol	Initial Probability
$a_1$	0.7
$a_2$	0.2
$a_3$	0.1

Taking the symbol with highest probability (i.e.,  $a_1$ ) and concatenate it with every other symbol and remove  $a_1$  from the list. So, the entries in the codebook will be:

Sequence	Probability
$a_2$	0.2
$a_3$	0.1
$a_1 a_1$	0.49
$a_1 a_2$	0.14
$a_1 a_3$	0.07

As number of codewords is less than maximum value again apply the same procedure with  $a_1 a_1$  (maximum probability)

Sequence	probability
$a_2$	0.2
$a_3$	0.1
$a_1 a_2$	0.14
$a_1 a_3$	0.07
$a_1 a_1 a_2$	0.098
$a_1 a_1 a_3$	0.049
$a_1 a_1 a_1$	0.343

We have to stop here as if we apply one more iteration, the number of codeword increase the maximum limit. Thus, the sequence will become:

Sequence	Codeword
$a_2$	000
$a_3$	001
$a_1 a_2$	010
$a_1 a_3$	011
$a_1 a_1 a_2$	100
$a_1 a_1 a_3$	101
$a_1 a_1 a_1$	110