

Section - 5 Ans - 3 ⇒

* Linear smoothing filters ⇒

↳ Smoothing linear spatial filter is the average of the pixels contained in the neighborhood of the filter mask.

(i) Mean filtering ⇒

Mean filtering is simply to replace each pixel value in the image with the mean (average) value of its neighbours, including itself.

ii) Gaussian smoothing filters ⇒

i) Gaussian filters smooths an image by calculating weighted averages in a filter box.

ii) It is used to 'blur' images and remove detail and noise.

* Non-linear smoothing filter \Rightarrow

Non-linear spatial are order-statistic filter whose response is based on ordering the pixels contained in the image area encompassed by the filter.

Non-linear smoothing filter are \Rightarrow

i) minimum filter \Rightarrow The minimum filter selects the smallest value within the pixel values and maximum filter selects the largest value within of pixel values.

ii) maximum filter \Rightarrow maximum filter is useful for finding the brightest points in an image i.e., it removes salt noise.

iii) Mid-point filter \Rightarrow

\hookrightarrow Mid point filter blurs the image by replacing each pixel with the average of the highest pixel and the lowest pixel within the specified window size.

$$\hookrightarrow \text{Midpoint} = (\text{darkest} + \text{lightest}) / 2$$

* Numerical \Rightarrow

1	2	3	7	0	7	3
4	6	4	4	1	5	6
5	1	3	2	2	3	
	4	5	0	6	4	
7	6	1	7	6	4	9

① Step 1 \rightarrow Applying 3×3 box filter to the pixel value 4 of box 1.

2	3	7
6	4	4
1	3	2

$$\frac{1}{9} [2 + 3 + 7 + 6 + 4 + 4 + 1 + 3 + 2] = \frac{32}{9} = 3.5$$

≈ 4

Step 2 \rightarrow

Applying 3×3 box filter to the pixel value 4 of the pix. 3

3	7	0
4	4	1
3	2	2

the pixel value '4' will be replaced by

$$\frac{1}{9} (3+7+0+4+4+1+3+2) = \frac{26}{9}$$

$$= 2.8 \approx 3$$

Step 3 \Rightarrow Pixel value 1 of box 3

7	0	7
4	1	5
2	2	3

Pixel value '1' will be replaced by

$$\frac{1}{9} (7+0+7+4+1+5+2+2+3)$$

$$= \frac{31}{9} = 3.4 \approx 3$$

Step 4 \rightarrow Pixel point 3 of box 4

6	4	4
1	3	2
4	5	0

Value '3' will be replaced by

$$\frac{1}{9} (6+4+4+1+3+2+4+5)$$

$$= \frac{29}{9} = 3.2 \approx 3$$

Step-5 →

4	4	1
3	②	2
5	0	6

Pixel '2' will be replaced by

$$\frac{1}{9} (4+4+1+3+2+2+5+0+6)$$

$$= \frac{27}{9} \Rightarrow \underline{3}$$

Step-6 ⇒

4	1	5
2	②	3
0	6	4

Pixel value '2' will be replaced by

$$\frac{1}{9} (4+1+5+2+2+3+6+4)$$

$$= \frac{27}{9} \Rightarrow 3$$

Step-7 →

1	3	2
4	⑤	0
6	1	7

Pixel value '5' is replaced by

$$\frac{1}{9} (1+3+2+4+5+0+6+1+7)$$

$$\frac{29}{9} = 3.2 \approx \underline{3}$$

Step. 8 \Rightarrow

3	2	2
5	0	6
1	7	6

The pixel value '0' will be replaced by
 $\frac{1}{9} (3+2+2+5+0+6+1+7+6)$

$$\frac{32}{9} = 3 \frac{5}{9}$$

Step. 9 \rightarrow

2	2	3
0	6	4
7	6	4

The pixel '6' will be replaced by

$$\frac{1}{9} (2+2+3+6+4+7+6+4)$$

$$\frac{34}{9} = 3.7 \approx 4$$

Hence, the new pixel values after applying 3x3 box filter on 5x5 matrix of a 3-bit image will be.

2	3	7	0	7		2	3	7	0	7
6	4	4	1	5		6	4	3	3	5
1	3	2	2	3	\rightarrow	1	3	3	3	3
4	5	0	6	4		4	3	4	4	4
6	1	7	6	4		6	1	7	6	4