- (c) What is meant by the term neighborhood planning? What is its importance?
- (d) Briefly explain the 'Gothic and Renaissance' architecture.
- 3. Attempt any **two** parts of the following:  $(6\times2=12)$ 
  - (a) Explain evolution of forms using aesthetic & proportions.
  - (b) What are the vaults & domes? Discuss them with neat & clean figure.
  - (c) Explain the development of materials through ages.
- 4. Attempt any **three** parts of the following :  $(4\times3=12)$ 
  - (a) Explain in detail the principles of Architecture.
  - (b) What are building bye-laws? Explain the need for bye-laws in architecture.
  - (c) Discuss the various rights & responsibilities of the owner of a particular building or site.
  - (d) Discuss the role of an Architect in building planning.

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PAPER ID: 100654	Roll No.										

## B.Tech.

(SEM. VI) THEORY EXAMINATION 2013-14

## PRINCIPLES OF TOWN PLANNING AND ARCHITECTURE

Time: 2 Hours Total Marks: 50

**Note**: Attempt all questions.

- 1. Attempt any **four** parts of the following:  $(3.5 \times 4 = 14)$ 
  - (a) Briefly explain the aims & objective of town planning.
  - (b) What do you understand by zoning? Explain its classification.
  - (c) What is Town planning? Explain its necessity.
  - (d) Why are surveys carried out ? What are the chief subjects of surveys ?
  - (e) Classify the urban roads on the basis of their importance and use.
  - (f) What are the important features to be considered in the selection of site for an ideal town?
- 2. Attempt any three parts of the following :  $(4\times3=12)$ 
  - (a) What do you mean by the concept of 'Satellite town'? Also discuss its salient features.
  - (b) Define a Garden City and explain in detail how Ebenezer Howard conceived it.

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